# MATH 637: Mathematical Techniques in Data Science Random forest

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Idea: Given data  $(y_i, x_i)$ , i = 1, ..., n, construct *bootstrap samples* by sampling n of the observations with replacement (i.e., allow repetitions):

Sample 1	Sample 2	Sample 3
$(y_{i_1}, x_{i_1})$	$(y_{j_1}, x_{j_1})$	$(y_{k_1}, x_{k_1})$
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• Each bootstrap sample mimics the statistical properties of the original data.

• Often used to estimate parameter variability (or uncertainty).

**Bagging:**(bootstrap aggregation) Suppose we have a model  $y \approx \hat{f}(x)$  for data  $(y_i, x_i) \in \mathbb{R}^{p+1}$ .

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For classification: Use a majority vote from the B trees.

# Example: trees with simulated data (ESL, Example 8.7.1)

#### Simulation:

- N = 30 samples with p = 5 features.
- Features from a standard Gaussian distribution with pairwise correlation 0.95.
- Y generated according to

$$P(Y = 1 | X_1 \le 0.5) = 0.2$$
  
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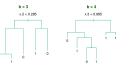
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- A test sample of size 2,000 was also generated using the same model.
- The test error for the original tree and the bagged tree are reported.

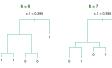
# Example (cont.)

Bootstrap trees:









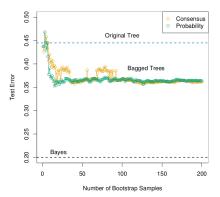




ESL, Figure 8.9.

# Example (cont.)

Test error:

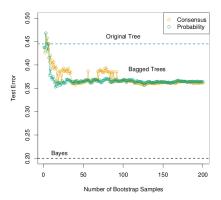


Errors for the bagging example. (ESL, Figure 8.10.)

The orange points correspond to the consensus vote, while the green points average the probabilities.

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**Out-of-bag error:** Mean prediction error on each training sample  $x_i$ , using only the trees that did not have  $x_i$  in their bootstrap sample.

Can be used to approximate the prediction error.

- Idea of bagging: average many noisy but approximately unbiased models, and hence reduce the variance.
- However, the bootstrap trees are generally correlated.
- Random forests improve the variance reduction of bagging by reducing the correlation between the trees.
- Achieved in the tree-growing process through random selection of the input variables.
- Popular method.

### Random forests (cont.)



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• We construct  $T_1, \ldots, T_B$  trees using that method on bootstrap samples. The random forest (regression) predictor is

$$\hat{f}_{\rm rf}^B(x) = \frac{1}{B} \sum_{b=1}^B T_b(x).$$

For classification: use majority vote.

Diagnostic classification of four childhood tumors (Khan et al., 2001):

- Small, round, blue-cell tumors (SRBCTs) of childhood.
- Four types of SRBCTs (EWS, BL, NB, RMS).
- Tumors have a similar appearance.
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Data:

- 83 cases (29 EWS, 11 BL, 18 NB, 25 RMS).
- Gene expression data for 6,567 genes, reduced to 2,308 by requiring a minimum intensity.
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- $\bullet$  Able to get a 0% Out-of-bag misclassification rate.

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- Fit a tree estimator  $\hat{f}^b$  with d splits to the training data.
- Opdate the estimator using:

$$\hat{f}(x) \leftarrow \hat{f}(x) + \lambda \cdot \hat{f}^b(x).$$

• Update the residuals:

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Output: Boosted tree:

$$\hat{f}(x) = \sum_{i=1}^{B} \lambda \hat{f}^{b}(x).$$

Note:  $\lambda > 0$  is a *learning rate*.

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- **(**) Number of trees B: choose by cross-validation.
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**Gradient boosting:** More generally, one can work with a general loss function (instead of sum of squares) and replace the residuals with the (negative) of the gradient of the loss function.

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- At each internal node t, a variable  $X_{v(t)}$  is split, resulting in an improvement  $\hat{\iota}_t^2$  in squared error.
- We define a *measure of relevance* of  $X_l$  by

$$\mathcal{I}_l^2(T) := \sum_{t=1}^{J-1} \hat{\iota}_t^2 \cdot I(v(t) = l).$$

In other words, we add-up the improvements at the nodes where  $X_l$  is split.

 $\bullet$  Similarly, in a model obtained from M trees (e.g. bagging, random forest), we use:

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• Taking the square root of the relevance measure, we obtain the relevance of  $X_l$ .

• Typically, we do not report the actual relevance of a variable. We rather report the percentage of relevance of a given variable with respect to the variable with the largest relevance.

#### Relative importance of predictor for the spam data

