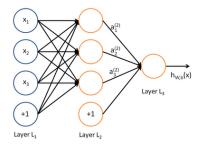
MATH 637: Mathematical Techniques in Data Science Neural networks II

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April 24, 2020

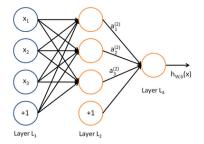
This lecture is based on the UFLDL tutorial (http://deeplearning.stanford.edu/tutorial/)



We have:

$$\begin{aligned} a_1^{(2)} &= f(W_{11}^{(1)}x_1 + W_{12}^{(1)}x_2 + W_{13}^{(1)}x_3 + b_1^{(1)}) \\ a_2^{(2)} &= f(W_{21}^{(1)}x_1 + W_{22}^{(1)}x_2 + W_{23}^{(1)}x_3 + b_2^{(1)}) \\ a_3^{(2)} &= f(W_{31}^{(1)}x_1 + W_{32}^{(1)}x_2 + W_{33}^{(1)}x_3 + b_3^{(1)}) \\ h_{W,b} &= a_1^{(3)} = f(W_{11}^{(2)}a_1^{(2)} + W_{12}^{(2)}a_2^{(2)} + W_{13}^{(2)}a_3^{(2)} + b_1^{(2)}). \end{aligned}$$

Recall (cont.)



Vector form:

$$z^{(2)} = W^{(1)}x + b^{(1)}$$
$$a^{(2)} = f(z^{(2)})$$
$$z^{(3)} = W^{(2)}a^{(2)} + b^{(2)}$$
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(average squared error with Ridge penalty). Note:

- The Ridge penalty prevents overfitting.
- We do not penalize the bias terms $b_i^{(l)}$.
- The loss function J(W, b) is not convex.

• The loss function ${\cal J}({\cal W},b)$ can be used both for regression and classification.

Some remarks

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- Cross-entropy is frequently used for classification: measuring distance between probability distribution

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- We need an initial choice for $W_{ij}^{(l)}$ and $b_i^{(l)}$. If we initialize all the parameters to 0, then the parameters remain constant over the layers because of the symmetry of the problem.
- As a result, we usually initialize the parameters to a small constant at random (say, using $N(0, \epsilon^2)$ for $\epsilon = 0.01$).

• We update the parameters using a gradient descent as follows:

$$\begin{split} W_{ij}^{(l)} &\leftarrow W_{ij}^{(l)} - \alpha \frac{\partial}{\partial W_{ij}^{(l)}} J(W, b) \\ b_i^{(l)} &\leftarrow b_i^{(l)} - \alpha \frac{\partial}{\partial b_i^{(l)}} J(W, b). \end{split}$$

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• The derivatives can be recursively computed using the chain rule (the backpropagation algorithm, or backprop). See Goodfellow et al. Section 6.5.

Stochastic gradient descent and minibatches



• The error to minimize has the form

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$$J(\theta) = \frac{1}{n} \sum_{i=1}^{n} L(x^{(i)}, y^{(i)}, \theta)$$

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• Thinking of $\nabla_{\theta} J(\theta)$ as an expected value:

$$\nabla_{\theta} J(\theta) \approx \frac{1}{m} \sum_{i=1}^{m} \nabla_{\theta} L(x^{(t_i)}, y^{(t_i)}, \theta)$$

for a subset of samples $(x^{(t_1)}, y^{(t_1)}), \ldots, (x^{(t_m)}, y^{(t_m)})$ and $1 \le m < n$.

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Stochastic gradient descent and minibatches (cont.)

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 - Approximate the gradient using that minibatch.
 - Update the parameters of the model.
 - Repeat Steps 1 to 3 until the whole dataset has been exhausted.

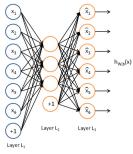
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- The optimization process is often stopped after a given number of epochs.

Autoencoders

An autoencoder learns the identity function:

- Input: unlabeled data.
- Output = input.
- Idea: limit the number of hidden layers to discover structure in the data.
- Learn a *compressed* representation of the input.





Can also learn a *sparse* network by including supplementary constraints on the weights.

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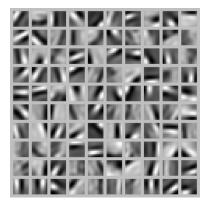
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(Hint: Use Cauchy–Schwarz).

We can now display the image maximizing $a_i^{(2)}$ for each *i*.

100 hidden units on 10x10 pixel inputs:



The different hidden units have learned to detect edges at different positions and orientations in the image.

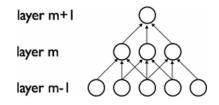
Sparse neural networks

• So far we discussed *dense* neural networks.

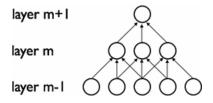
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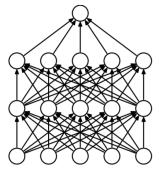
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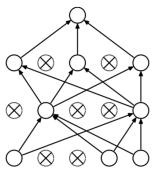
• **Dropouts:** During training, randomly ignore or ("drop out") some neurons.

• Can specify a dropout *rate* (i.e., a fixed probability $0 \le p \le 1$ of ignoring a given node).

• Used to learn sparse models and prevent overfitting.



(a) Standard Neural Net



(b) After applying dropout.

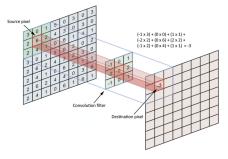
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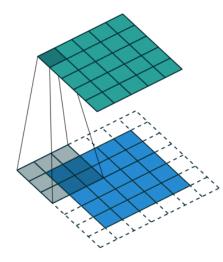
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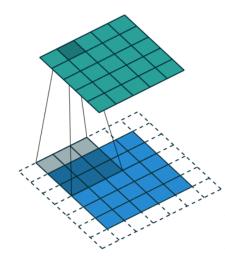
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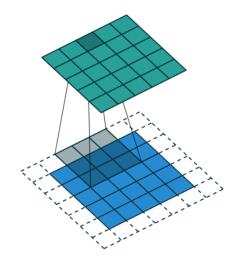


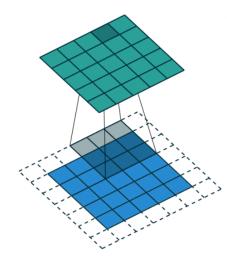
$$C(x,y) = \sum_{m} \sum_{n} I(x+m, y+m) K(m, n).$$
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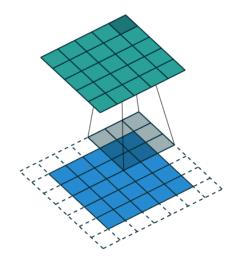
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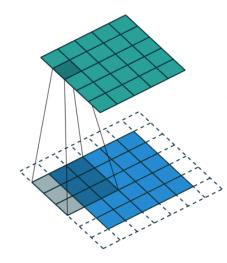


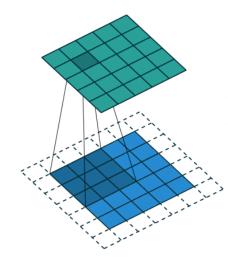


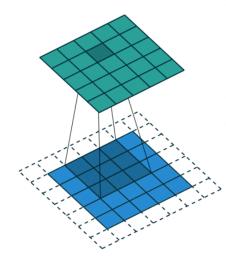


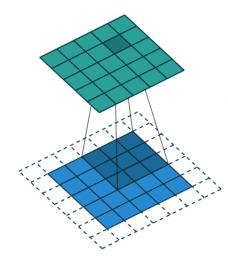


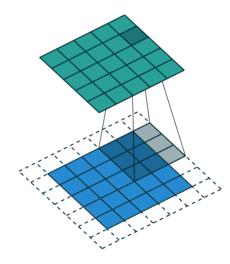


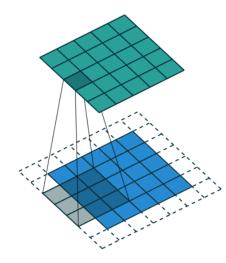


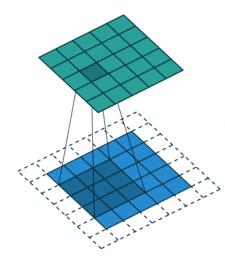


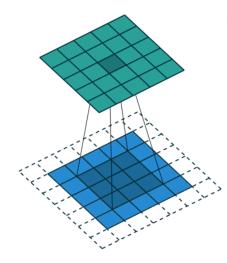


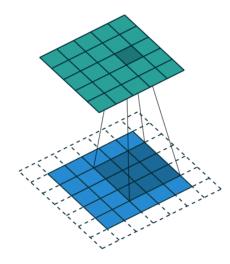


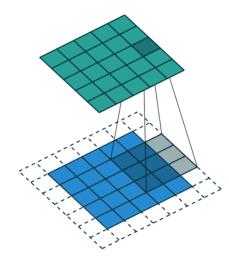


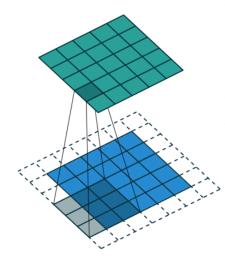


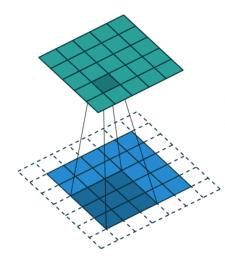


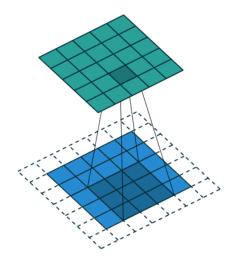


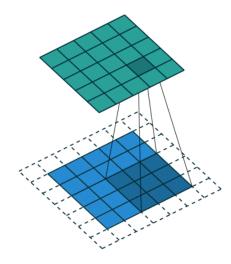


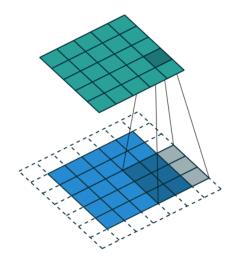


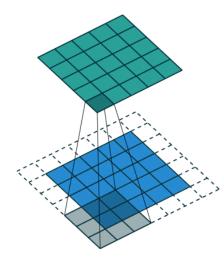


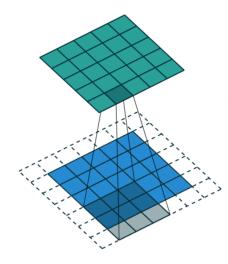


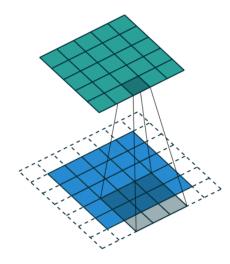


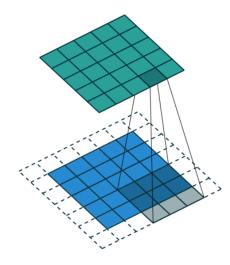


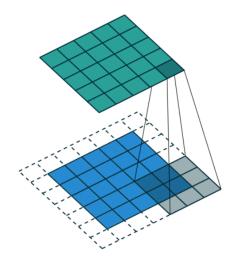


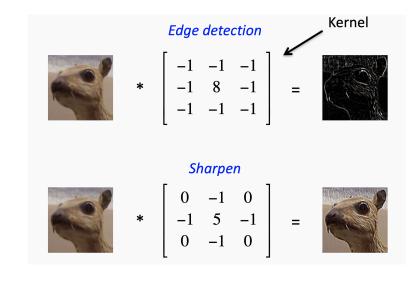






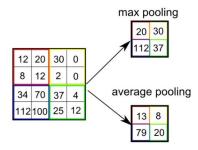




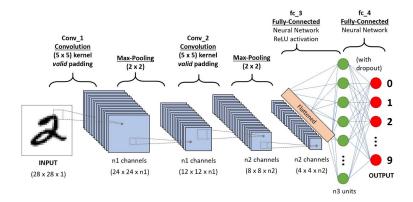


Pooling features

- Once can also *pool* the features obtained via convolution (max, mean, etc.).
- Can lead to more robust features. Can lead to invariant features.
- For example, if the pooling regions are contiguous, then the pooling units will be "translation invariant", i.e., they won't change much if objects in the image are undergo a (small) translation.



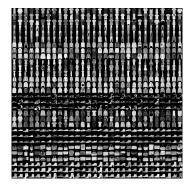
Example: handwritten digits



Homework.

Please go through (and run on your own) the tutorial available at:

https://www.tensorflow.org/tutorials/keras/classification



- If using Anaconda: conda install tensorflow.
- Can also use Google Colab:

https://colab.research.google.com/