

MATH 567: Mathematical Techniques in Data  
Science  
Random forest

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## Bagging

**Bagging:** (bootstrap aggregation) Suppose we have a model  $y \approx f(x)$  for data  $(y_i, x_i) \in \mathbb{R}^{p+1}$ .

- Construct  $B \in \mathbb{N}$  bootstrap samples.
- Train the method on the  $b$ -th bootstrap sample to get  $\hat{f}^{*b}(x)$ .
- Compute the average of the estimators:

$$\hat{f}_{\text{bag}}(x) = \frac{1}{B} \sum_{i=1}^B \hat{f}^{*b}(x).$$

- Bagging is often used with regression trees.
- Can improve estimators significantly.

Note: Each bootstrap tree will typically involve different features than the original, and might have a different number of terminal nodes.

The **bagged estimate** is the average prediction at  $x$  from these  $B$  trees.

For classification: Use a majority vote from the  $B$  trees.

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## The bootstrap

- We saw before that decision trees often overfit the data.
- We will now discuss techniques that can be used to mitigate that problem.

**Bootstrapping:** General statistical method that relies on resampling data with replacement.

Idea: Given data  $(y_i, x_i)$ ,  $i = 1, \dots, n$ , construct *bootstrap samples* by sampling  $n$  of the observations **with replacement** (i.e., allow repetitions):

Sample 1	Sample 2	Sample 3
$(y_{i_1}, x_{i_1})$	$(y_{j_1}, x_{j_1})$	$(y_{k_1}, x_{k_1})$
$(y_{i_2}, x_{i_2})$	$(y_{j_2}, x_{j_2})$	$(y_{k_2}, x_{k_2})$
$\vdots$	$\vdots$	$\vdots$
$(y_{i_n}, x_{i_n})$	$(y_{j_n}, x_{j_n})$	$(y_{k_n}, x_{k_n})$

- Each bootstrap sample mimics the statistical properties of the original data.
- Often used to estimate parameter variability (or uncertainty).

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## Example: trees with simulated data (ESL, Example 8.7.1)

**Simulation:**

- $N = 30$  samples with  $p = 5$  features.
- Features from a standard Gaussian distribution with pairwise correlation 0.95.
- $Y$  generated according to

$$P(Y = 1 | X_1 \leq 0.5) = 0.2$$

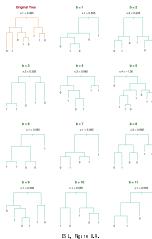
$$P(Y = 1 | X_1 > 0.5) = 0.8.$$

- A test sample of size 2,000 was also generated using the same model.
- The test error for the original tree and the bagged tree are reported.

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## Example (cont.)

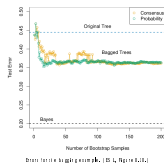
Bootstrap trees:



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## Example (cont.)

Test error:



The average point corresponds to the average test error, and the green points average the probabilities.

**Out-of-bag error:** Mean prediction error on each training sample  $x_i$ , using only the trees that did not have  $x_i$  in their bootstrap sample.

Can be used to approximate the prediction error.

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## Random forests

- Idea of bagging: average many noisy but approximately unbiased models, and hence reduce the variance.
- However, the bootstrap trees are generally correlated.
- Random forests improve the variance reduction of bagging by reducing the correlation between the trees.
- Achieved in the tree-growing process through random selection of the input variables.
- Popular method.

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## Random forests (cont.)



**Random forests:** Each time a split in a tree is considered, a random selection of  $m$  predictors is chosen as split candidates from the full set of  $p$  predictors.

- Typical value for  $m$  is  $\sqrt{p}$ .
- We construct  $T_1, \dots, T_B$  trees using that method on bootstrap samples. The **random forest (regression) predictor** is

$$\hat{f}_R^B(x) = \frac{1}{B} \sum_{b=1}^B T_b(x).$$

For classification: use majority vote.

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## Example (Izenman, 2013)

Diagnostic classification of four childhood tumors (Khan et al., 2001):

- Small, round, blue-cell tumors (SRBCTs) of childhood.
- Four types of SRBCTs (EWS, BL, NB, RMS).
- Tumors have a similar appearance.
- Getting the diagnosis correct impacts directly upon the type of treatment, therapy, and prognosis the patient receives.
- Currently, no single clinical test that can discriminate between these cancers.

Data:

- 83 cases (29 EWS, 11 BL, 18 NB, 25 RMS).
- Gene expression data for 6,567 genes, reduced to 2,308 by requiring a minimum intensity.
- [research.nhgri.nih.gov/microarray/Supplement](http://research.nhgri.nih.gov/microarray/Supplement).
- A random forest was applied to these data using 500 fully grown trees with  $m = 25$  variables at each split.
- Able to get a 0% Out-of-bag misclassification rate.

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## Boosting

Like bagging, boosting is a general approach that can be applied to many models. *Combines weak learners into a single strong learner.*

**Boosting:** Recursively fit trees to residuals. (Compensate the shortcoming of previous model.)

**Input:**  $(y_i, x_i) \in \mathbb{R}^{p+1}$ ,  $i = 1, \dots, n$ . Initialize  $\hat{f}(x) = 0$ ,  $r_i = y_i$ . For  $b = 1, \dots, B$ :

- Fit a tree estimator  $\hat{f}^b$  with  $d$  splits to the training data.
- Update the estimator using:

$$\hat{f}(x) \leftarrow \hat{f}(x) + \lambda \cdot \hat{f}^b(x).$$

- Update the residuals:

$$r_i \leftarrow r_i - \lambda \cdot \hat{f}^b(x_i).$$

**Output:** Boosted tree:

$$\hat{f}(x) = \sum_{b=1}^B \lambda \hat{f}^b(x).$$

Note:  $\lambda > 0$  is a *learning rate*.

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## Boosting (cont.)

Can use many small trees (by choosing  $d$  small) and learn slowly ( $\lambda$  small) to avoid overfitting.

**Choosing the parameters:**

- Number of trees  $B$ : choose by cross-validation.
- Number of splits: can use a small value (e.g.  $d = 1$ ).
- Learning rate: can use 0.01, 0.001. Note: A small  $\lambda$  will generally require a larger  $B$ ...

**Gradient boosting:** More generally, one can work with a general loss function (instead of sum of squares) and replace the residual with the (negative) of the gradient of the loss function.

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## Relative importance of predictor variables

- The previous methodologies can improve decision trees considerably.
- However, we lose the nice interpretability of decision trees. A *relative importance* of each predictor can be computed to help understand a model with multiple trees.
- Let  $T$  be a (binary) decision tree with  $J - 1$  internal nodes.
- At each internal node  $t$ , a variable  $X_{v(t)}$  is split, resulting in an improvement  $i_t^2$  in squared error.
- We define a *measure of relevance* of  $X_{I_j}$  by

$$\mathcal{I}_t^2(T) := \sum_{t=1}^{J-1} i_t^2 \cdot I(v(t) = I).$$

In other words, we add-up the improvements at the nodes where  $X_{I_j}$  is split.

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## Relative importance of predictor variables (cont.)

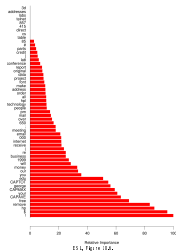
- Similarly, in a model obtained from  $M$  trees (e.g. bagging, random forest), we use:

$$\mathcal{I}_i^2 = \frac{1}{M} \sum_{m=1}^M \mathcal{I}_i^2(T_m).$$

- Taking the square root of the relevance measure, we obtain the *relevance* of  $X_i$ .
- Typically, we do not report the actual relevance of a variable. We rather report the percentage of relevance of a given variable with respect to the variable with the largest relevance.

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## Relative importance of predictor for the spam data



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