

MATH 829: Introduction to Data Mining and Analysis  
Graphical Models III - Gaussian Graphical Models  
(cont.)

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Estimating the CI structure of a GGM (cont.)

- Using  $\hat{\mu}$  and  $\hat{\Sigma}$ , we can conveniently rewrite the log-likelihood as:

$$l(\mu, \Sigma) = -\frac{n}{2} \log \det \Sigma - \frac{n}{2} \text{Tr}(S\Sigma^{-1}) - \frac{n\rho}{2} \log(2\pi) \\ - \frac{n}{2} \text{Tr}(\Sigma^{-1}(\hat{\mu} - \mu)(\hat{\mu} - \mu)^T).$$

(use the identity  $x^T Ax = \text{Tr}(Axx^T)$ .)

- Note that the last term is minimized when  $\mu = \hat{\mu}$  (independently of  $\Sigma$ ) since

$$\text{Tr}(\Sigma^{-1}(\hat{\mu} - \mu)(\hat{\mu} - \mu)^T) = (\hat{\mu} - \mu)^T \Sigma^{-1}(\hat{\mu} - \mu) \geq 0.$$

(The last inequality holds since  $\Sigma^{-1}$  is positive definite.)

- Therefore the log-likelihood of  $\Omega := \Sigma^{-1}$  is

$$l(\Omega) \propto \log \det \Omega - \text{Tr}(\Omega S) \quad (\text{up to a constant}).$$

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Estimating the conditional independence structure of a GGM

During the last lecture, we have shown that when  $X \sim N(\mu, \Sigma)$ ,

- $X_i \perp\!\!\!\perp X_j$  iff  $\Sigma_{ij} = 0$ .
- $X_i \perp\!\!\!\perp X_j \mid \text{rest}$  iff  $(\Sigma^{-1})_{ij} = 0$ .

To discover the conditional structure of  $X$ , we need to estimate the **structure of zeros** of the precision matrix  $\Omega = \Sigma^{-1}$ .

- We will proceed in a way that is similar to the lasso.
- Suppose  $x^{(1)}, \dots, x^{(n)} \in \mathbb{R}^p$  are iid observations of  $X$ . The associated **log-likelihood** of  $(\mu, \Sigma)$  is given by

$$l(\mu, \Sigma) := -\frac{n}{2} \log \det \Sigma - \frac{1}{2} \sum_{i=1}^n (x^{(i)} - \mu)^T \Sigma^{-1} (x^{(i)} - \mu) - \frac{n\rho}{2} \log(2\pi).$$

Classical result: the MLE of  $(\mu, \Sigma)$  is given by

$$\hat{\mu} := \frac{1}{n} \sum_{i=1}^n x^{(i)}, \quad S := \frac{1}{n} \sum_{i=1}^n (x^{(i)} - \hat{\mu})(x^{(i)} - \hat{\mu})^T.$$

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The Graphical Lasso

The Graphical Lasso (glasso) algorithm (Friedman, Hastie, Tibshirani, 2007). Banerjee et al. (2007), solves the **penalized likelihood** problem:

$$\hat{\Omega}_\rho = \underset{\Omega \text{ psd}}{\text{argmax}} \left[ \log \det \Omega - \text{Tr}(S\Omega) - \rho \sum_{i,j=1}^p \|\Omega_{ij}\| \right],$$

where  $\|\Omega\|_1 := \sum_{i,j=1}^p |\Omega_{ij}|$ , and  $\rho > 0$  is a fixed regularization parameter.

- Idea: Make a trade-off between maximizing the likelihood and having a sparse  $\Omega$ .
- Just like in the lasso problem, using a 1-norm tends to introduce many zeros into  $\Omega$ .
- The regularization parameter  $\rho$  can be chosen by cross-validation.
- The above problem can be efficiently solved for problems with up to a few thousand variables (see e.g. ESL, Algorithm 17.2).

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## The Graphical Lasso (cont.)

- We need to maximize

$$F(\Omega) := \log \det \Omega - \text{Tr}(S\Omega) - \rho \sum_{i,j=1}^p \|\Omega_{ij}\|_1.$$

- Since  $F$  is concave, we can use the *sub-gradient* to identify optimal points of  $F$  (to be really rigorous, we should be working with  $-F$  in order to use the sub-gradient, but the derivation is the same).
- We have

$$\frac{\partial}{\partial \Omega} \log \det \Omega = \Omega^{-1}, \quad \frac{\partial}{\partial \Omega} \text{Tr}(S\Omega) = S.$$

Also,

$$\partial \sum_{i,j=1}^p |\Omega_{ij}| = \text{Sign}(\Omega)$$

where

$$\text{Sign}(\Omega)_{ij} = \begin{cases} 1 & \text{if } \Omega_{ij} > 0 \\ -1 & \text{if } \Omega_{ij} < 0 \\ [-1, 1] & \text{if } \Omega_{ij} = 0 \end{cases}$$

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## The Graphical Lasso (cont.)

- In particular, we have  $W_{11}\omega_{12} + w_{12}\omega_{22} = 0$ , i.e.,

$$w_{12} = -W_{11} \frac{\omega_{12}}{\omega_{22}} = W_{11}\beta,$$

where  $\beta := -\omega_{12}/\omega_{22}$ .

- Now, the upper right block of  $\Omega^{-1} - S - \rho \cdot \text{Sign}(\Omega)$  is equal to

$$w_{12} - s_{12} + \rho \cdot \text{Sign}(\beta)$$

since  $\omega_{22} > 0$ .

- We need to choose  $w_{12}$  such that

$$0 \in w_{12} - s_{12} + \rho \cdot \text{Sign}(\beta) \Leftrightarrow 0 \in W_{11}\beta - s_{12} + \rho \cdot \text{Sign}(\beta).$$

**Observation:** in the lasso problem  $\min_{\beta} \frac{1}{2} \|y - Z\beta\|^2 + \rho \|\beta\|_1$ , we have

$$\partial \left( \frac{1}{2} \|y - Z\beta\|^2 + \rho \|\beta\|_1 \right) = Z^T Z\beta - Z^T y + \rho \cdot \text{Sign}(\beta).$$

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## The Graphical Lasso (cont.)

- Putting everything together, we get

$$\partial F = \Omega^{-1} - S - \rho \cdot \text{Sign}(\Omega).$$

- Just like for the lasso problem, we will derive a **coordinate-wise** approach to solve the graphical lasso.
- Let  $W = \Omega^{-1}$ . Write  $W$  and  $\Omega$  in **block form**

$$W = \begin{pmatrix} W_{11} & w_{12} \\ w_{12}^T & w_{22} \end{pmatrix}, \quad \Omega = \begin{pmatrix} \Omega_{11} & \omega_{12} \\ \omega_{12}^T & \omega_{22} \end{pmatrix},$$

where  $W_{11}, \Omega_{11} \in \mathbb{R}^{(p-1) \times (p-1)}$ .

- We will cyclically optimize  $F$ , one column/row at a time.
- Note that since  $W\Omega = I$ , we have

$$\begin{pmatrix} W_{11}\Omega_{11} + w_{12}\omega_{12}^T & W_{11}\omega_{12} + w_{12}\omega_{22} \\ w_{12}^T\Omega_{11} + w_{22}\omega_{12}^T & w_{12}^T\omega_{12} + w_{22}\omega_{22} \end{pmatrix} = \begin{pmatrix} I_{(p-1) \times (p-1)} & \mathbf{0}_{(p-1) \times 1} \\ \mathbf{0}_{1 \times (p-1)} & 0 \end{pmatrix}.$$

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## The Graphical Lasso (cont.)

So, we have the two optimality conditions:

- Glasso update:**  $0 \in W_{11}\beta - s_{12} + \rho \cdot \text{Sign}(\beta)$
- Lasso problem:**  $0 \in Z^T Z\beta - Z^T y + \rho \cdot \text{Sign}(\beta)$

Now, let  $Z := W_{11}^{-1/2}$ , and  $y := W_{11}^{-1/2} s_{12}$ .

- The glasso update is thus equivalent to solving the lasso problem:

$$\min_{\beta} \frac{1}{2} \|W_{11}^{-1/2} s_{12} - W_{11}^{-1/2} \beta\|_2^2 + \rho \|\beta\|_1.$$

We can therefore solve the glasso problem by cycling through the row/columns of  $W$ , and updating them by solving a lasso problem!

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## The Graphical Lasso (cont.)

We therefore have the following algorithm to solve the glasso problem.

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### Algorithm 17.2 Graphical Lasso.

1. Initialize  $\mathbf{W} = \mathbf{S} + \lambda \mathbf{I}$ . The diagonal of  $\mathbf{W}$  remains unchanged in what follows.
2. Repeat for  $j = 1, 2, \dots, p, 1, 2, \dots, p, \dots$  until convergence:
  - (a) Partition the matrix  $\mathbf{W}$  into part 1: all but the  $j$ th row and column, and part 2: the  $j$ th row and column.
  - (b) Solve the estimating equations  $\mathbf{W}_{11}\hat{\beta} - s_{1j} + \lambda \cdot \text{Sign}(\hat{\beta}) = 0$  using the cyclical coordinate-descent algorithm (17.26) for the modified lasso.
  - (c) Update  $w_{12} = \mathbf{W}_{11}\hat{\beta}$
3. In the final cycle (for each  $j$ ) solve for  $\hat{\theta}_{12} = -\hat{\beta} \cdot \hat{\theta}_{22}$ , with  $1/\hat{\theta}_{22} = w_{22} - w_{12}^T \hat{\beta}$ .

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SL ALGORITHM 17.2.

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## MLE estimation of a GGM (cont.)

Computing the Gaussian MLE of a multivariate normal random vector with known conditional independence graph  $G$ :

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### Algorithm 17.1 A Modified Regression Algorithm for Estimation of an Undirected Gaussian Graphical Model with Known Structure.

1. Initialize  $\mathbf{W} = \mathbf{S}$ .
2. Repeat for  $j = 1, 2, \dots, p$  until convergence:
  - (a) Partition the matrix  $\mathbf{W}$  into part 1: all but the  $j$ th row and column, and part 2: the  $j$ th row and column.
  - (b) Solve  $\mathbf{W}_{11}\hat{\beta} - s_{1j} = 0$  for the unconstrained edge parameters  $\hat{\beta}^*$ , using the reduced system of equations as in (17.19). Obtain  $\hat{\beta}$  by padding  $\hat{\beta}^*$  with zeros in the appropriate positions.
  - (c) Update  $w_{12} = \mathbf{W}_{11}\hat{\beta}$
3. In the final cycle (for each  $j$ ) solve for  $\hat{\theta}_{12} = -\hat{\beta} \cdot \hat{\theta}_{22}$ , with  $1/\hat{\theta}_{22} = s_{22} - w_{12}^T \hat{\beta}$ .

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SL ALGORITHM 17.1.

The derivation of the algorithm is similar to the derivation of the glasso algorithm (see ESL, Section 17.3.1).

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## MLE estimation of a GGM

- From the glasso solution, one infers a **conditional independence graph** for  $X = (X_1, \dots, X_p)$  by examining the zeros in the estimated inverse covariance matrix.
- Given a graph  $G = (V, E)$  with  $p$  vertices, let

$$\mathbb{P}_G := \{A \in \mathbb{P}_p : A_{ij} = 0 \text{ if } (i, j) \notin E\}.$$

- We can now estimate the *optimal* covariance matrix with the given graph structure by solving:

$$\hat{\Sigma}_G := \underset{\Sigma : \Omega = \Sigma^{-1} \in \mathbb{P}_G}{\text{argmax}} l(\Sigma),$$

where  $l(\Sigma)$  denotes the log-likelihood of  $\Sigma$ .

- Note: Instead of maximizing the log-likelihood over all possible psd matrices as in the classical case, we restrict ourselves to the matrices having the right conditional independence structure.
- The "graphical MLE" problem can be solved efficiently for up to a few thousand variables (see e.g. ESL, Algorithm 17.1).

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## Application

Example: Estimating the conditional independencies in temperature fields (Guilb et al., 2015)

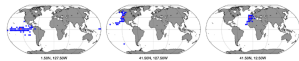


FIG. 3. Example of estimated graphical structure of a temperature field (HadCRUT3s).

Reconstructing climate fields using paleoclimate proxies:

- Estimate conditional independence graph on instrumental period.
- Use an EM algorithm with an embedded graphical model.
- The resulting algorithm is called **GraphEM**.

See Guilb et al.(2015) for more details.



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