MATH 829: Introduction to Data Mining and Analysis Penalizing the coefficients

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Shrinkage methods

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Penalizing the coefficients:

- Suppose we want to restrict the number or the size of the regression coefficients.
- Add a penalty (or "price to pay") for including a nonzero. coefficient

Examples: Let $\lambda > 0$ be a parameter.

$$\hat{\beta}^0 = \underset{\beta \in \mathbb{R}^p}{\operatorname{argmin}} \left(\|y - X\beta\|_2^2 + \lambda \sum_{i=1}^p \mathbf{1}_{\beta_i \neq 0} \right).$$

- Pay a fixed price λ for including a given variable into the model
- Variables that do not significantly contribute to reducing the error are excluded from the model (i.e., $\beta_i = 0$).
- Problem: difficult to solve (combinatorial optimization). Cannot be solved efficiently for a large number of variables.

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Shrinkage methods (cont.)

Relaxations of the previous approach:

Ridge regression /Tikhonov regularization:

$$\hat{\beta}^{\text{ridg c}} = \underset{\beta \in \mathbb{R}^{p}}{\operatorname{argmin}} \left(\|y - X\beta\|_{2}^{2} + \lambda \sum_{i=1}^{p} \beta_{i}^{2} \right).$$

- Shrinks the regression coefficients by imposing a penalty on their size
- Penalty = $\lambda \cdot \|\beta\|_2^2$.
- Problem equivalent to

$$\beta^{\text{ridge}} = \operatorname{argmin}_{\beta \in \mathbb{R}^p} \|y - X\beta\|_2^2 \text{ subject to } \sum_{i=1}^p \beta_i^2 \le t$$

- Penalty is a smooth function.
- Easy to solve (solution can be written in closed form).
- Generally does not set any coefficient to zero (no model) selection)
- Can be used to "regularize" a rank deficient problem (n < p).

Ridge regression: closed form solution

We have

$$\frac{\partial}{\partial \beta} \left(\|y - X\beta\|_2^2 + \lambda \sum_{i=1}^p \beta_i^2 \right) = 2(X^T X\beta - X^T y) + 2\lambda \sum_{i=1}^p \beta_i$$
$$= 2\left((X^T X + \lambda I)\beta - X^T y\right).$$

 $= 2 \left((X^* X + \lambda I) \beta - T \right)$ Therefore, the critical points satisfy

$$(X^T X + \lambda I)\beta = X^T y.$$

Note: $(X^T X + \lambda I)$ is positive definite, and therefore invertible.

Therefore, the system has a unique solution. Can check using the Hessian that the solution is a minimum. Thus

$$\beta^{\text{ridge}} = (X^T X + \lambda I)^{-1} X^T y.$$

Remarks:

- When $\lambda > 0$, the estimator is defined even when n < p.
- When $\lambda = 0$ and n > n we recover the usual least squares. solution
- Makes rigorous "adding a multiple of the identity" to X^TX.

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The Lasso

The Lasso (Least Absolute Shrinkage and Selection Operator):

$$\hat{\beta}^{i_{asso}} = \underset{\beta \in \mathbb{R}^{p}}{\operatorname{argmin}} \left(\|y - X\beta\|_{2}^{2} + \lambda \sum_{i=1}^{p} |\beta_{i}| \right).$$

- Introduced in 1996 by Robert Tibshirani.
- Equivalent to $\hat{\beta}^{la \text{ true}} = \operatorname{argmin}_{\beta \in \mathbb{R}^p} ||y X\beta||_2^2$ subject to $||\beta||_1 = \sum_{i=1}^p |\beta_i| \le t$.
- Both sets coefficients to zero (model selection) and shrinks coefficients.
- More "global" approach to selecting variables compared to previously discussed greedy approaches.
- Can be seen as a convex relaxation of the $\hat{\beta}^0$ problem.
- No closed form solution, but can solved efficiently using convex optimization methods.
- Performs well in practice.
- . Very popular. Active area of research.

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Important model selection property





ISI, Ng. 3.11

Solutions are the intersection of the ellipses with the $\|\cdot\|_1$ or $\|\cdot\|_2$ balk. Corners of the $\|\cdot\|_1$ have zero coefficients. We will explore the Lasso (computation, properties, etc.) in the next lecture.

Python

Scikit learn has an object to compute Lasso solution.

Note: the package solves a slightly different (but equivalent) problem than discussed above:

$$\underset{w \in \mathbb{R}^{p}}{\operatorname{argmin}} \frac{1}{2n} \|y - Xw\|_{2}^{2} + \alpha \|w\|_{1}$$

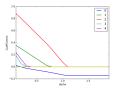
from sklearn.linear_model import Lasso clf = linear_model.Lasso(alpha=0.1) clf.fit(X,y) print(clf.coef_) print(clf.intercept_)

Python (cont.)

A simple example with simulated data

```
import numpy as no
from sklearn.linear_model import Lasso
import matplotlib.pvplot as plt
# Generate random data
n - 100
p - 5
.
I = np.random.randn(n,p)
epsilon - np.random.randn(n.1)
beta = np.random.rand(p)
y = I.dot(beta) + epsilon
alphas = np.arange(0.1,2,0.1) # 0.1 to 2, step = 0.1
N - len(alphas) # Number of lasso parameters
betas = np.zeros((N,p+1)) # p+1 because of intercept
for i in range(N):
    clf - Lasso(alphas[i])
    clf.fit(I,y)
    betas[i,0] = clf.intercept_
betas[i,1:] = clf.coef_
plt.plot(alphas.betas.linewidth=2)
plt.legend(range(p))
plt.xlabel('alpha')
plt.vlabel('Coefficients')
plt.xlim(min(alphas),max(alphas))
plt.show()
```

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Elastic net



Elastic net (Zou and Hastie, 2005)

 $\hat{\boldsymbol{\beta}}^{\text{e-net}} \operatorname*{argmin}_{\boldsymbol{\beta} \in \mathbb{R}^p} \|\boldsymbol{y} \!-\! \boldsymbol{X} \boldsymbol{\beta}\|_2^2 \!+\! \lambda_2 \|\boldsymbol{\beta}\|_2^2 \!+\! \lambda_1 \|\boldsymbol{\beta}\|_1.$

- Benefits from both l₁ (model selection) and l₂ regularization.
- Downside: Two parameters to choose instead of one (can increase the computational burden quite a lot in large experiments).

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