# MATH 829: Introduction to Data Mining and Analysis Hidden Markov Models 

Dominique Guillot

Departments of Mathematical Sciences
University of Delaware

May 11, 2016

## Hidden Markov Models

Recall: a (discrete time homogeneous) Markov chain $\left(X_{n}\right)_{n \geq 0}$ is a process that satisfies:

$$
\begin{aligned}
& P\left(X_{n+1}=j \mid X_{0}=i_{0}, \ldots, X_{n-1}=i_{n-1}, X_{n}=i\right)=P\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =P\left(X_{1}=j \mid X_{0}=i\right) \\
& =: p(i, j)
\end{aligned}
$$

## Hidden Markov Models

Recall: a (discrete time homogeneous) Markov chain $\left(X_{n}\right)_{n \geq 0}$ is a process that satisfies:

$$
\begin{aligned}
& P\left(X_{n+1}=j \mid X_{0}=i_{0}, \ldots, X_{n-1}=i_{n-1}, X_{n}=i\right)=P\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =P\left(X_{1}=j \mid X_{0}=i\right) \\
& =: p(i, j)
\end{aligned}
$$

A Hidden Markov Model has two components:

## Hidden Markov Models

Recall: a (discrete time homogeneous) Markov chain $\left(X_{n}\right)_{n \geq 0}$ is a process that satisfies:

$$
\begin{aligned}
& P\left(X_{n+1}=j \mid X_{0}=i_{0}, \ldots, X_{n-1}=i_{n-1}, X_{n}=i\right)=P\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =P\left(X_{1}=j \mid X_{0}=i\right) \\
& =: p(i, j)
\end{aligned}
$$

A Hidden Markov Model has two components:
(1) A Markov chain that describes the state of the system and is unobserved.

## Hidden Markov Models

Recall: a (discrete time homogeneous) Markov chain $\left(X_{n}\right)_{n \geq 0}$ is a process that satisfies:

$$
\begin{aligned}
& P\left(X_{n+1}=j \mid X_{0}=i_{0}, \ldots, X_{n-1}=i_{n-1}, X_{n}=i\right)=P\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =P\left(X_{1}=j \mid X_{0}=i\right) \\
& =: p(i, j)
\end{aligned}
$$

A Hidden Markov Model has two components:
(1) A Markov chain that describes the state of the system and is unobserved.
(2) An observed process where each output depends on the state of the chain.

Recall: a (discrete time homogeneous) Markov chain $\left(X_{n}\right)_{n \geq 0}$ is a process that satisfies:

$$
\begin{aligned}
& P\left(X_{n+1}=j \mid X_{0}=i_{0}, \ldots, X_{n-1}=i_{n-1}, X_{n}=i\right)=P\left(X_{n+1}=j \mid X_{n}=i\right) \\
& =P\left(X_{1}=j \mid X_{0}=i\right) \\
& =: p(i, j)
\end{aligned}
$$

A Hidden Markov Model has two components:
(1) A Markov chain that describes the state of the system and is unobserved.
(2) An observed process where each output depends on the state of the chain.


## Hidden Markov Models (cont.)

More precisely, a Hidden Markov Model consists of:

## Hidden Markov Models (cont.)

More precisely, a Hidden Markov Model consists of:
(1) A Makov chain $\left(Z_{t}: t=1, \ldots, T\right)$ with states

$$
\begin{aligned}
& S:=\left\{s_{1}, \ldots, s_{|S|}\right\}, \text { say: } \\
& \qquad P\left(Z_{t+1}=s_{j} \mid Z_{t}=s_{i}\right)=A_{i j}
\end{aligned}
$$

## Hidden Markov Models (cont.)

More precisely, a Hidden Markov Model consists of:
(1) A Makov chain $\left(Z_{t}: t=1, \ldots, T\right)$ with states

$$
\begin{aligned}
& S:=\left\{s_{1}, \ldots, s_{|S|}\right\}, \text { say: } \\
& \qquad P\left(Z_{t+1}=s_{j} \mid Z_{t}=s_{i}\right)=A_{i j} .
\end{aligned}
$$

(2) An observation process $\left(X_{t}: t=1, \ldots, T\right)$ taking values in $V:=\left\{v_{1}, \ldots, v_{|V|}\right\}$ such that

$$
P\left(X_{t}=v_{j} \mid Z_{t}=s_{i}\right)=B_{i j}
$$



More precisely, a Hidden Markov Model consists of:
(1) A Makov chain $\left(Z_{t}: t=1, \ldots, T\right)$ with states

$$
\begin{aligned}
& S:=\left\{s_{1}, \ldots, s_{|S|}\right\}, \text { say: } \\
& \qquad P\left(Z_{t+1}=s_{j} \mid Z_{t}=s_{i}\right)=A_{i j}
\end{aligned}
$$

(2) An observation process $\left(X_{t}: t=1, \ldots, T\right)$ taking values in $V:=\left\{v_{1}, \ldots, v_{|V|}\right\}$ such that

$$
P\left(X_{t}=v_{j} \mid Z_{t}=s_{i}\right)=B_{i j} .
$$

Remarks:

(1) The observed variable $X_{t}$ depends only on $Z_{t}$, the state of the Markov chain at time $t$.
(2) The output is a random function of the current state.

## Examples

A HMM with states $S=\left\{x_{1}, x_{2}, x_{3}\right\}$ and possible observations $V=\left\{y_{1}, y_{2}, y_{3}, y_{4}\right\}$.


Source: Wikipedia.

- $a$ 's are the state transition probabilities.
- $b$ 's are the output probabilities.


## Examples (cont.)

Examples of applications:

- Recognizing human facial expression from sequences of images (see e.g. Schmidt et al, 2010).


## Examples (cont.)

## Examples of applications:

- Recognizing human facial expression from sequences of images (see e.g. Schmidt et al, 2010).
- Speech recognition systems (see e.g. Gales and Young, 2007)


Gales and Young, 2007.

## Examples (cont.)

Examples of applications:

- Recognizing human facial expression from sequences of images (see e.g. Schmidt et al, 2010).
- Speech recognition systems (see e.g. Gales and Young, 2007)


Gales and Young, 2007.

- Longitudinal comparisons in medical studies (see e.g. Scott et al. 2005).


## Examples (cont.)

Examples of applications:

- Recognizing human facial expression from sequences of images (see e.g. Schmidt et al, 2010).
- Speech recognition systems (see e.g. Gales and Young, 2007)


Gales and Young, 2007.

- Longitudinal comparisons in medical studies (see e.g. Scott et al. 2005).
- Many applications in finance (e.g. pricing options, valuation of life insurance policies, credit risk modeling, etc.).
- etc..


## Three problems

Three (closely related) important problems naturally arise when working with HMM:

## Three problems

Three (closely related) important problems naturally arise when working with HMM:
(1) What is the probability of a given observed sequence?

Three (closely related) important problems naturally arise when working with HMM:
(1) What is the probability of a given observed sequence?
(2) What is the most likely series of states that generated a given observed sequence?

Three (closely related) important problems naturally arise when working with HMM:
(1) What is the probability of a given observed sequence?
(2) What is the most likely series of states that generated a given observed sequence?
(3) What are the state transition probabilities and the observation probabilities of the model (i.e., how can we estimate the parameters of the model)?

## Probability of an observed sequence

- Suppose the parameters of the model are known.


## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.


## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?


## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?

Conditioning on the hidden states, we obtain:

## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?

Conditioning on the hidden states, we obtain:

$$
P(x ; A, B)=\sum_{z \in S^{T}} P(x \mid z ; A, B) P(z ; A, B)
$$

## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?

Conditioning on the hidden states, we obtain:

$$
\begin{aligned}
P(x ; A, B) & =\sum_{z \in S^{T}} P(x \mid z ; A, B) P(z ; A, B) \\
& =\sum_{z \in S^{T}} \prod_{i=1}^{T} P\left(x_{i} \mid z_{i} ; B\right) \cdot \prod_{i=1}^{T} P\left(z_{i} \mid z_{i-1} ; A\right)
\end{aligned}
$$

## Probability of an observed sequence

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?

Conditioning on the hidden states, we obtain:

$$
\begin{aligned}
P(x ; A, B) & =\sum_{z \in S^{T}} P(x \mid z ; A, B) P(z ; A, B) \\
& =\sum_{z \in S^{T}} \prod_{i=1}^{T} P\left(x_{i} \mid z_{i} ; B\right) \cdot \prod_{i=1}^{T} P\left(z_{i} \mid z_{i-1} ; A\right) \\
& =\sum_{z \in S^{T}} \prod_{i=1}^{T} B_{z_{i}, x_{i}} \cdot \prod_{i=1}^{T} A_{z_{i-1}, z_{i}} .
\end{aligned}
$$

- Suppose the parameters of the model are known.
- Let $x=\left(x_{1}, \ldots, x_{T}\right) \in V^{T}$ be a given observed sequence.
- What is $P(x ; A, B)$ ?

Conditioning on the hidden states, we obtain:

$$
\begin{aligned}
P(x ; A, B) & =\sum_{z \in S^{T}} P(x \mid z ; A, B) P(z ; A, B) \\
& =\sum_{z \in S^{T}} \prod_{i=1}^{T} P\left(x_{i} \mid z_{i} ; B\right) \cdot \prod_{i=1}^{T} P\left(z_{i} \mid z_{i-1} ; A\right) \\
& =\sum_{z \in S^{T}} \prod_{i=1}^{T} B_{z_{i}, x_{i}} \cdot \prod_{i=1}^{T} A_{z_{i-1}, z_{i}} .
\end{aligned}
$$

Problem: Although the previous expression is simple, it involves summing over a set of size $|S|^{T}$, which is generally too computationally intensive.

## Probability of an observed sequence (cont.)

- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- Idea: avoid computing the same quantities multiple times!
- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- Idea: avoid computing the same quantities multiple times!
- Let $\alpha_{i}(t):=P\left(x_{1}, x_{2}, \ldots, x_{t}, z_{t}=s_{i} ; A, B\right)$.


## Probability of an observed sequence (cont.)

- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- Idea: avoid computing the same quantities multiple times!
- Let $\alpha_{i}(t):=P\left(x_{1}, x_{2}, \ldots, x_{t}, z_{t}=s_{i} ; A, B\right)$.

The Forward Procedure for computing $\alpha_{i}(t)$
(1) Initialize $\alpha_{i}(0):=A_{0, i}, i=1, \ldots,|S|$.
(2) Recursion: $\alpha_{j}(t):=\sum_{i=1}^{|S|} \alpha_{i}(t-1) A_{i j} B_{j, x_{t}}, j=1, \ldots,|S|$, $t=1, \ldots, T$.

## Probability of an observed sequence (cont.)

- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- Idea: avoid computing the same quantities multiple times!
- Let $\alpha_{i}(t):=P\left(x_{1}, x_{2}, \ldots, x_{t}, z_{t}=s_{i} ; A, B\right)$.

The Forward Procedure for computing $\alpha_{i}(t)$
(1) Initialize $\alpha_{i}(0):=A_{0, i}, i=1, \ldots,|S|$.
(2) Recursion: $\alpha_{j}(t):=\sum_{i=1}^{|S|} \alpha_{i}(t-1) A_{i j} B_{j, x_{t}}, j=1, \ldots,|S|$, $t=1, \ldots, T$.

Now,

$$
\begin{aligned}
P(x ; A, B) & =P\left(x_{1}, \ldots, x_{T} ; A, B\right) \\
& =\sum_{i=1}^{|S|} P\left(x_{1}, \ldots, x_{T}, z_{T}=s_{i} ; A, B\right) \\
& =\sum_{i=1}^{|S|} \alpha_{i}(T) .
\end{aligned}
$$

## Probability of an observed sequence (cont.)

- We can compute $P(x ; A, B)$ efficiently using dynamic programming.
- Idea: avoid computing the same quantities multiple times!
- Let $\alpha_{i}(t):=P\left(x_{1}, x_{2}, \ldots, x_{t}, z_{t}=s_{i} ; A, B\right)$.

The Forward Procedure for computing $\alpha_{i}(t)$
(1) Initialize $\alpha_{i}(0):=A_{0, i}, i=1, \ldots,|S|$.
(2) Recursion: $\alpha_{j}(t):=\sum_{i=1}^{|S|} \alpha_{i}(t-1) A_{i j} B_{j, x_{t}}, j=1, \ldots,|S|$, $t=1, \ldots, T$.

Now,

$$
\begin{aligned}
P(x ; A, B) & =P\left(x_{1}, \ldots, x_{T} ; A, B\right) \\
& =\sum_{i=1}^{|S|} P\left(x_{1}, \ldots, x_{T}, z_{T}=s_{i} ; A, B\right) \\
& =\sum_{i=1}^{|S|} \alpha_{i}(T) .
\end{aligned}
$$

Complexity is now $O(|S| \cdot T)$ instead of $O\left(|S|^{T}\right)$ !

## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?


## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?
- In other words, we would like to compute:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) .
$$

## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?
- In other words, we would like to compute:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) .
$$

- Using Bayes' theorem:


## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?
- In other words, we would like to compute:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) .
$$

- Using Bayes' theorem:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B)=\underset{z \in S^{T}}{\operatorname{argmax}} \frac{P(x \mid z ; A, B) P(z ; A)}{P(x ; A, B)}
$$

## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?
- In other words, we would like to compute:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) .
$$

- Using Bayes' theorem:

$$
\begin{aligned}
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) & =\underset{z \in S^{T}}{\operatorname{argmax}} \frac{P(x \mid z ; A, B) P(z ; A)}{P(x ; A, B)} \\
& =\underset{z \in S^{T}}{\operatorname{argmax}} P(x \mid z ; A, B) P(z ; A)
\end{aligned}
$$

since the denominator does not depend on $z$.

## Inferring the hidden states

- One of the most natural question one can ask about a HMM is: what are the mostly likely states that generated the observations?
- In other words, we would like to compute:

$$
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) .
$$

- Using Bayes' theorem:

$$
\begin{aligned}
\underset{z \in S^{T}}{\operatorname{argmax}} P(z \mid x ; A, B) & =\underset{z \in S^{T}}{\operatorname{argmax}} \frac{P(x \mid z ; A, B) P(z ; A)}{P(x ; A, B)} \\
& =\underset{z \in S^{T}}{\operatorname{argmax}} P(x \mid z ; A, B) P(z ; A)
\end{aligned}
$$

since the denominator does not depend on $z$.

- Note: There are $|S|^{T}$ possibilities for $z$ so there is no hope of examining all of them to pick the optimal one in practice.


## The Viterbi algorithm

- The Viterbi algorithm is a dynamic programming algorithm that can be used to efficiently compute the most likely path for the states, given a sequence of observations $x \in V^{T}$.


## The Viterbi algorithm

- The Viterbi algorithm is a dynamic programming algorithm that can be used to efficiently compute the most likely path for the states, given a sequence of observations $x \in V^{T}$.
- Let $v_{i}(t)$ denote the most probable path that ends in state $s_{i}$ at time $t$ :

$$
v_{i}(t):=\max _{z_{t}, \ldots, z_{t-1}} P\left(z_{1}, \ldots, z_{t-1}, z_{t}=s_{i}, x_{1}, \ldots, x_{t} ; A, B\right) .
$$

- The Viterbi algorithm is a dynamic programming algorithm that can be used to efficiently compute the most likely path for the states, given a sequence of observations $x \in V^{T}$.
- Let $v_{i}(t)$ denote the most probable path that ends in state $s_{i}$ at time $t$ :

$$
v_{i}(t):=\max _{z_{t}, \ldots, z_{t-1}} P\left(z_{1}, \ldots, z_{t-1}, z_{t}=s_{i}, x_{1}, \ldots, x_{t} ; A, B\right)
$$

Key observation: We have

$$
v_{j}(t)=\max _{1 \leq i \leq|S|} v_{i}(t-1) A_{i j} B_{j, x_{t}}
$$

- The Viterbi algorithm is a dynamic programming algorithm that can be used to efficiently compute the most likely path for the states, given a sequence of observations $x \in V^{T}$.
- Let $v_{i}(t)$ denote the most probable path that ends in state $s_{i}$ at time $t$ :

$$
v_{i}(t):=\max _{z_{t}, \ldots, z_{t-1}} P\left(z_{1}, \ldots, z_{t-1}, z_{t}=s_{i}, x_{1}, \ldots, x_{t} ; A, B\right) .
$$

Key observation: We have

In other words:

$$
v_{j}(t)=\max _{1 \leq i \leq|S|} v_{i}(t-1) A_{i j} B_{j, x_{t}}
$$

> Best Path at $t$ that end at $j$
> $=\max _{1 \leq i \leq|S|}($ Best Path at $t-1$ that end at $i)$
> $\times($ Go from $i$ to $j)$
> $\times\left(\right.$ Observe $x_{t}$ in state $\left.s_{j}\right)$.

## The Viterbi algorithm

The Viterbi algorithm:
(1) Initialize $v_{i}(1):=\pi_{i} B_{i, x_{1}}, i=1, \ldots,|S|$, where $\pi_{i}$ is the initial distribution of the Markov chain.

## The Viterbi algorithm

The Viterbi algorithm:
(1) Initialize $v_{i}(1):=\pi_{i} B_{i, x_{1}}, i=1, \ldots,|S|$, where $\pi_{i}$ is the initial distribution of the Markov chain.
(2) Compute $v_{i}(t)$ recursively for $i=1, \ldots, S$ and $t=1, \ldots, T$.

## The Viterbi algorithm

The Viterbi algorithm:
(1) Initialize $v_{i}(1):=\pi_{i} B_{i, x_{1}}, i=1, \ldots,|S|$, where $\pi_{i}$ is the initial distribution of the Markov chain.
(2) Compute $v_{i}(t)$ recursively for $i=1, \ldots, S$ and $t=1, \ldots, T$.
(3) Finally, the most probable path is the path corresponding to

$$
\max _{1 \leq i \leq|S|} v_{i}(T)
$$

## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.


## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.


## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.
- Let $\theta:=(A, B, \pi)$.


## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.
- Let $\theta:=(A, B, \pi)$.
- We know how to compute:
(1) $P(x \mid \theta) \quad$ Forward algorithm.
(2) $P(z \mid x ; \theta)$ Viterbi algorithm.


## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.
- Let $\theta:=(A, B, \pi)$.
- We know how to compute:
(1) $P(x \mid \theta) \quad$ Forward algorithm.
(2) $P(z \mid x ; \theta)$ Viterbi algorithm.
- We now want

$$
\underset{\theta}{\operatorname{argmax}} P(x \mid \theta),
$$

i.e., the set of parameters for which the observed values are most likely to be obtained.

## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.
- Let $\theta:=(A, B, \pi)$.
- We know how to compute:
(1) $P(x \mid \theta) \quad$ Forward algorithm.
(2) $P(z \mid x ; \theta)$ Viterbi algorithm.
- We now want

$$
\underset{\theta}{\operatorname{argmax}} P(x \mid \theta),
$$

i.e., the set of parameters for which the observed values are most likely to be obtained.

- Note: if we could observe $z$, then we could easily compute $A, B, \pi$.


## Estimating $A, B$, and $\pi$

- So far, we assumed the parameters $A, B$, and $\pi$ of the HMM were known.
- We now turn to the estimation of these parameters.
- Let $\theta:=(A, B, \pi)$.
- We know how to compute:
(1) $P(x \mid \theta) \quad$ Forward algorithm.
(2) $P(z \mid x ; \theta)$ Viterbi algorithm.
- We now want

$$
\underset{\theta}{\operatorname{argmax}} P(x \mid \theta),
$$

i.e., the set of parameters for which the observed values are most likely to be obtained.

- Note: if we could observe $z$, then we could easily compute $A, B, \pi$.
- We solve the problem using the EM algorithm.

